

Monika Gelbmann

Technical Director / Animator

Commercial Showreel 2020

Shot List with my involvement

1. TV Spot: **NÖM Vollmilch** (2019), Studio: Vienna Paint, Vienna
 - a. Milk Dynamics Simulation
 - b. Milk pack Animation
2. TV Spot: **Gösser Natur Radler Alkoholfrei** (2019), Studio: Vienna Paint, Vienna
 - a. Watersplash Dynamics Simulation
 - b. Bottle and Can Droplets Dynamics Simulation
3. TV Spot: **A1 5Giganetz** (2019), Studio: Vienna Paint, Vienna
 - a. 5G Wave Rigging and Animation
4. TV Spot: **Manner** (2020), Studio: Vienna Paint, Vienna
 - a. Manner Package Rigging and Animation
5. Digital Campaign: **Magenta 5G** (2020), Studio: Vienna Paint, Vienna
 - a. City Design and Layout
 - b. Camera Animation
 - c. Tree, Foliage and Grass Generation and Layout
 - d. Car and Train Rigging and Animation
 - e. Human Integration and Motion Capture Import
 - f. Part of Shading, Lighting and Rendering
6. Instagram Post: **Astronaut** (2019), Studio: Vienna Paint, Vienna
 - a. Rigging, Animation
 - b. Lighting and Rendering
7. Show reel Intro: **Vienna Paint** (2018), Studio: Vienna Paint, Vienna
 - a. Ant Animation and Dynamics Simulation
 - b. Shading, Lighting and Rendering
8. Print: **Greenpeace Save The Forrests** (2019), Studio: Vienna Paint, Vienna
 - a. Fur and Feather Generation
 - b. Shading, Lighting and Rendering
9. Print: A1 **Glasfaser** (2019), Studio: Vienna Paint, Vienna
 - a. Cable Modeling, Shading and Lighting
 - b. Red Wave Generation
10. Print: McDonalds Couchpotatoe (2019), Studio: Vienna Paint, Vienna
 - a. Couch Modeling, Shading, Lighting and Rendering
11. Print: **Zipfer Hops** (2018), Studio: Vienna Paint, Vienna
 - a. Bottle Drops Dynamic Simulation

12. Print: **Gösser** (2019), Studio: Vienna Paint, Vienna
 - a. Bottle Drops Dynamic Simulation
 - b. Can Packs Wrapping Dynamics Simulation
 - c. Part Shading, Lighting and Rendering
13. Youtube Series: **Talking Tom** (2018), Studio: arxAnima, Vienna
 - a. 3D Character Animation
 - b. TD and Animation Fixing
14. TV Spot: **Star Wars Telepods** (2014), Studio: Make Visual, Minneapolis
 - a. 3D Character Animation
 - b. Part 2D Character Animation Yoda and Cleanup
 - c. Slingshot Modelling, Shading, Rigging, Animation
 - d. Tower Destructing Dynamic Simulation and Animation
15. TV Spot: **Nebraska Lotterie** (2014), Studio: Make Visual, Minneapolis
 - a. Reindeers Rigging, and 3D Character Animation
 - b. Green Bushes over fire Modeling

Question or Comments

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